

THE HAUSTLER

Konami



1. Move a target by control lever and push a shot button. White ball goes straight to a target.
2. Put Colored balls into pockets by controlling a White ball.
Three speed levels for a White ball:
1. Slow 2. Normal 3. Fast
The White ball will be shot at desired speed as indicated.
3. One White ball can shoot three times. (Indicated Fast 3.)
Get three more shots after you put colored balls (Numbering ball) into a pocket within three times.
4. Bonus after you put whole Colored balls into pockets within 8 shots for a perfect prize.
5. More points by putting more than two Colored balls into pockets by one shot.
6. One extra White ball after 10,000 points.
7. A way of score:
(A figure of Colored ball \times Rate of pocket \times Patterns \times 10)

